

oP group Germany GmbH

is a software development company. We began 1995 creating computer games, then specialized on authoring systems. The Gamestudio authoring system was released in 1997, the Zorro development system in 2013. Although game development and algorithmic trading are different fields, Gamestudio and Zorro have many in common, such as the lite-C script language compiler, the network libraries, and the state machine core. As of February 2021, we have 18,500 user accounts on our forums, and 40,000 user registrations for the Zorro platform. oP group is a family owned business with a small number of employees and a large number of freelancers.

Gamestudio

is a computer game authoring system. It was first developed by our sister company Conitec GmbH in 1995 for providing a game engine to oP group's computer games. The software was later acquired by oP group and converted to an authoring system for game development companies. So far, about 300 commercial computer games have been developed with Gamestudio.

Zorro

is a development system for algorithmic trading strategies and statistical tools. It was created by oP group in 2013 and is currently our main product. Technically it's a frontend to software libraries for time series analysis, machine learning, and online trading. Its open concept offers unique flexibility. Our experience with computer game creation flew in the development of Zorro.

For investing, please contact info@opgroup.de for more information.